



DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Stlye; Responses; 1/2 level; Reopening)
Aggressive 1-Level 5(4) card; Sound 2- Level
New Suit = F1; Jump Raise = WK;
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
15-17 as 1NT Open
JUMP OVERCALLS (Style; Responses; Unusual NT)
1-Suit = Weak 6(5)+ card
DIRECT AND JUMP CUE BIDS (Style; Responses; Reopen)
(1m) - 2m = Majors (54)+ Weak or Strong
(1M) - 2M = OM + m Weak or Strong
(1X) - 3X = Ask stopper for 3NT
VS. NT (vs. STR / WK; Reopening; PH)
vs WEAK NT (MULTILANDY)
DBL = 12+ HCP; 2C = Majors; 2D = 1-suit Major; 2M = M+m
vs STRONG NT (MULTILANDY)
DBL = 15+ HCP; 2C = Majors; 2D = 1-suit Major; 2M = M+m
VS. PREEMPTIVE (Doubles; Cue-Bids; Jumps; NT Bids)
(2M) - 3M = Ask Stopper
(3X) - 4M = Sound Hand
VS. ARTIFICIAL STRONG OPENING
Over 1C = natural
OVER OPPONENT'S TAKEOUT DOUBLE

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
SUIT	3rd/5th	Hi=E: Low=0	
NT	2nd/4th	same	
SUBSEQ	2nd/4th (some ATT)	same	
OTHER : MUD, ToN			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK; AKx(+); A(+),	AKx(+); Ax(+), CT	
King	AK(+); KQ(+)	STR holding;UB	
Queen	QJ(+); Qx	QJT(9); AQ(+); AQJ	
Jack	J10(+); Jx	same	
10	109(+); 10x; HJ10(+)	same	
Hi - x	2nd/4th	2nd/4th	
Low - x	3th/5th	3th/5th	
Signal in order of priority			
	Partner's lead	Declarer's lead	Discarding
1st	Hi = 0	Hi-Lo = 0	S/P
SUIT 2nd	Lo = ENCRG	S/P	Hi/ Lo = 0
3rd	S/P		
1st	Lo = ENCRG	Lo-Hi = E	S/P
NT 2nd	Hi-Lo = 0	S/P	Hi/Lo = 0
3rd	S/P		
Signals (including trumps) : Lavinthal			
Trump : Hi-Lo = odd			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Takeout double = 13+ HCP			
SPECIAL ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			

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		JAWA TIMUR	
Diana Aulia - Azaria E. - Thoriqul			
Event		All	
Category		Strong Club - Blue	
SYSTEM SUMMARY			
GENERAL APPROACH AND STYLE			
Precision; 1D = preparing = 12-15			
wk two; pree; 1C= 16+ any			
1D = 2+ cards D			
2C = 6+C or 5C+4M; 2D = 3 suiter SPL D			
Pree = Random; Fast Arrival;			
2M = Nat weak; 2NT = minors weak			
Sound 2-level; Pree (Depend on VUL)			
Jump Raise Pree; many fit bids			
Bergen Raise; 3NT = Gabling solid m			
1NT :15-17 bal or semi bal, may have 5 card M			
SPECIAL BID THAT MAY REQUIRE DEFENCE			
2D = 3-suiter short D			
COMP CUE=LIMIT RAISE +;			
LEBENSOHL style after DBL of OPP WK 2M			
SPECIAL FORCING PASS SEQUENCES			
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE			
we may count Singleton A/K/Q as balance			

OPENING	TICK IF ART	MIN	NEG DBL THRU	INDONESIA				Page 2 of 2
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PH	
1C	√	0		16+ HCP;	1D= 0-7any ; 1M/2m = nat 8+; 2H = three suiter 8+	1C - 1D - 1H = 20+		
					1NT = 8+ balance card	1C - 1D - 1NT = 18-20 Balance		
1D		2	4H	12(11)-15 HCP	1M = Natural 4+ F1; 1NT = 6-10 HCP Balance; 2m = Nat GF			
					2H = S+H 6-9; 2S = S+C inv; 2NT= H+C inv; 3NT =T/P			
1H		5	4H	12(11)-15 HCP; 5 cd+	1S = Nat 4+ F1; 1NT=F1; 2C/D =nat FG			
					2S/3C/3D = Bergen raise; 2NT = GF Balanced			
1S		5	4H	12(11)-15 HCP; 5 cd+	1NT=F1; 2C/D/H =nat FG, 3C/3D/3H = Bergen raise			
					2NT = GF Balanced			
1NT				15-17 HCP	2C = stayman; 2D = trf H ; 2H = trf S ; 2S = ask minor			
					2NT = one suit minor GF ; 3C = 6 cd C + 4 cd any GF ;			
					3D = MM inv ; 3H/3S = mm short H/S GF; 3NT = TP			
2C		5		12(11)-15 HCP	2D = relay; 2M = Natural 5+M F1; 2NT = puppet 3C	2C - 2D - 2NT/3C = 6+C max/min		
				6 cd C / 5 cd C + 4 cd	3C = MM invite ; 3D = one suit D inv			
2D	√			12(11)-15 HCP	Pass = Weak 6+ D; 2M = Natural NF; 2NT = Relay FG			
				3 suiter short D	3M = Natural INVITE			
2H		6		6-10 HCP	2S = ougust; 2NT = nat Spade; 3C = ask short			
2S		6		6-10 HCP	2NT = Ougust; 3C = ask short			
2NT				weak minors				
3C		6		pree	New = Natural F; Raise = Block/TP			
3D		7		pree	New = Natural F; Raise = Block/TP			
3H		7		pree	New = Natural F; Raise = Block/TP			
3S		7		pree	New = Natural F; Raise = Block/TP			
3NT		7		Gambling solid 7+m	4C = pass / correct			
4m		8		pree				
4M		7		pree				
						HIGH LEVEL BIDDING		